

Office of the City Manager

Date: March 7, 2022

To: Honorable Mayor and Members of the City Council

From: Dee Williams-Ridley, City Manager

Subject: Berkeley Tuolumne Camp Volunteer Tree Planting and

Grand Reopening Events

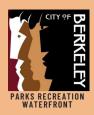
On Saturday, March 26th, 10:00 am – 2:00 pm, a final volunteer tree planting effort will take place at Berkeley Tuolumne Camp. Tree planting during this event will be in steep and difficult terrain not previously planted. For that reason, volunteers must be at least 14 years old, and capacity will be limited to 60 attendees. City staff is conducting outreach to community groups who may have had limited opportunities to attend Berkeley Tuolumne Camp in the past to encourage attendance by new individuals and groups. The City will provide a lunch and gas voucher for those who need this support.

On Saturday, June 4th, 11:00 am – 3:00 pm, the City will celebrate the re-opening of Berkeley Tuolumne Camp with a Ribbon Cutting Ceremony held at Camp (see flyer attached). Staff led and self-guided tours will begin at 11:00 am, lunch will be provided at noon, and the ribbon cutting ceremony will begin at 1:00 pm, with more tours afterwards. Attendance will be limited to 300 attendees.

If you would like to attend either event, please contact Liza McNulty, Berkeley Tuolumne Camp Project Manager, at Lmcnulty@cityofberkeley.info. Your name will be placed on the guest list and more detailed information will be sent to you.

Attachment: Berkeley Tuolumne Camp Grand Re-Opening Flyer

cc: Paul Buddenhagen, Deputy City Manager
LaTanya Bellow, Deputy City Manager
Scott Ferris, Director, Parks, Recreation & Waterfront Department
Jenny Wong, City Auditor
Mark Numainville, City Clerk
Matthai Chakko, Assistant to the City Manager





JUNE 4

2022

GRAND RE-OPENING & RIBBON CUTTING CEREMONY

TUOLUMNE FAMILY CAMP

CAMPS@CITYOFBERKELEY.INFO

510-981-5140

JOIN US AT THIS FREE EVENT FOR SMALL GROUP TOURS, LUNCH, AND A RIBBIN CUTTING CEREMONY. 11:00AM - 3:00PM. RIBBON CUTTING AT 1:00PM



